isUnderSync

Signature

Helper	syncHelper
Signature	isUnderSync(entityId: String, entityType: String) isUnderSync(entityId: String, entityType: String, connection: String) isIssueUnderSync(entityId: String) isIssueUnderSync(entityId: Long)
Description	Allows to check if certain entities are synced through a specific connection
Introduced in	5.1.0

With Exalate, you can create multiple connections. To keep track of your syncs, you can check if certain entities are synced through a specific connection. In Exalate, this can be done with the `isUnderSync` and `isIssueUnderSync` functions.

This article shows how you can check if entities are synced.

Script Variables

Variable	Description
`issue.id`	Issue, ticket, or entity id you want to check
`entityType`	Issue, ticket, or entity type you want to check
`B_to_A`	Connection name you want to check
`return`	Stops sync if an issue is already synced in a connection

Script Examples

With these example scripts, you can check if an entity is synced through the same or another

connection. You can also stop sync by adding a `return` variable. These examples can be used in the outgoing sync. This script stops sync if an entity with an entity id and an entity type is synced through the same connection.

```
if (syncHelper.isUnderSync(issue.id, entityType)){return;}
```

This script stops sync if an entity with an entity id is synced through the same connection.

```
if (syncHelper.isIssueUnderSync(issue.id)){return;}
```

This script stops sync if an entity with a long entity id is synced through the same connection.

```
if (syncHelper.isIssueUnderSync(issue.id.toLong())){return;}
```

This script stops sync if an entity with an entity id and entity type is synced through a connection "B_to_A".

```
if (syncHelper.isUnderSync(issue.id, entityType, "B_to_A")){return;}
```

This script updates the entity description if an entity is synced through a connection "B_to_A".

```
if (syncHelper.isUnderSync(issue.id, entityType, "B_to_A")){issue.description = "It's also under sync with B_to_A.";}
```